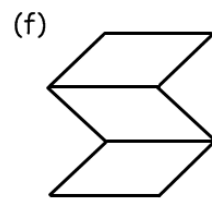
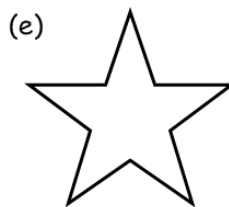
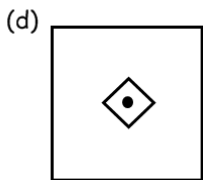
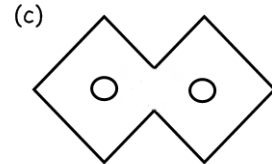
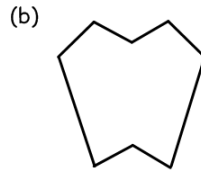
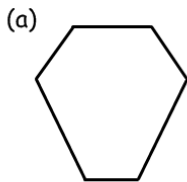
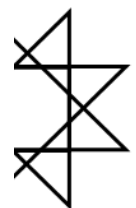
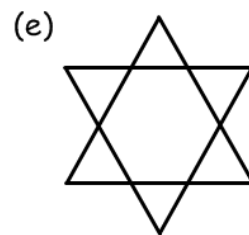
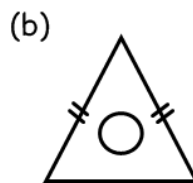
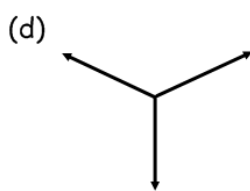


# Properties of 2D/3D Shapes, Transformations and Symmetry - Level 4

1. Copy or trace these shapes and show all axes of symmetry, (if any), as dotted lines :-



2. Write down the order of rotational symmetry of these shapes. (i.e. how many ways do they fit into their own outline in one full turn) :-



3. Draw this shape in your jotter. Rotate the shape by a half turn about the dot and draw the new shape.

